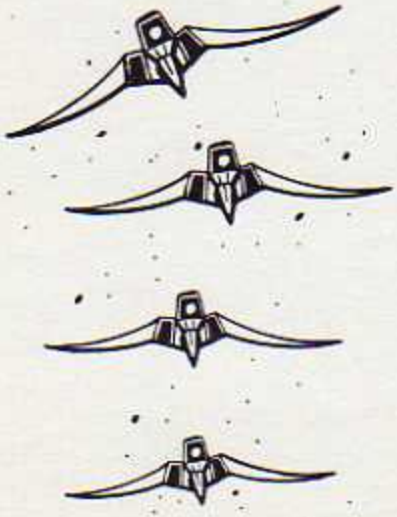
THRESHOLD™

COLECO VERSION

Earth is under attack. The rest of the fleet is out on maneuvers, so it's up to you and your four fighters to defend the home planet against a barrage of enemy ships that seems never-ending. Each squad of attackers has a dozen or more ships apiece, and there are 24 squads!

The odds seem very bad indeed, but your fighter pilots are fearless and well-trained. Your spaceships are equipped with Hyperdrive, making them faster than any enemy vessel. Each of your command could face a squad and defeat it alone. Just let the enemy come, you'll be ready!



LOADING INSTRUCTIONS

1. Make sure Colecovision unit is off before inserting or removing cartridge.
2. Insert cartridge into the slot, with the label facing you. Be certain it is locked into place.
3. Turn on the power to the television and Colecovision unit.
4. After the banner (title) page appears on the screen there is a demo game. Press the Fire button to see option menu.

CONTROLS

Joystick

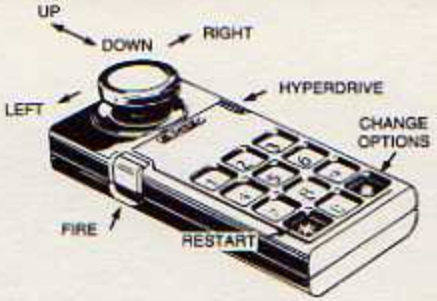
Use stick to control your fighter's movement: left, right, up and down.

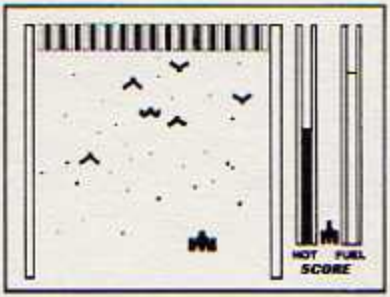
Press left button to fire.

Press right button to engage Hyperdrive.

Press ◄•► to restart same game.

Press ◄#► to change options.





HOW TO PLAY THRESHOLD

Each squad of attackers fires missiles that you must dodge if you want to survive. There is also an occasional Kamikaze ship (if he crashes into you his ship will be destroyed, but so will yours.)

For each of your four ships you have one brief period of Hyperdrive. You will be so fast that your enemies will appear to move in slow motion.

Watch your laser indicator. Your lasers will overheat and temporarily malfunction if they are fired continuously.

Fuel is costly, so you should defeat the enemy vessels as quickly as you can. After every four squads eliminated, the mother ship will come to refuel you; points are added to your score for leftover fuel.

If you can score 50,000 points, your mechanics will have had time to reassemble one of your destroyed ships. Every 50,000 points thereafter, another ship is added to your fleet.

A TACTICAL HINT: Some of the enemy squads are formidable indeed, but some can be outwitted. Watch for groups that fly in patterns–you are smarter than they are!

WARRANTY NOTICE

Sierra On-Line wants your continued business. If you fill out the enclosed product registration card and return it to us (we have already paid the postage), you are covered by our warranty. If your disk should fail within 90 days, return it to your dealer or directly to us, and we will replace it free. After 90 days, enclose $5 and return the disk directly to us. Sorry, without the registration card you are not covered by the warranty.

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